What does it mean to be in the loop?

Johan Engstrom Virginia Tech Transportation Institute 10th International Conference on Managing Fatigue San Diego, CA 3/20 2017



Driving automation systems



Levels of automation (JSAE 3016)

			DDT			
Level	Name	Narrative definition	Sustained lateral and longitudinal vehicle motion control	OEDR	DDT fallback	ODD
Driver performs part or all of the DDT						
0	No Driving Automation	The performance by the <i>driver</i> of the entire <i>DDT</i> , even when enhanced by <i>active safety systems</i> .	Driver	Driver	Driver	n/a
1	Driver Assistance	The sustained and ODD-specific execution by a driving automation system of either the lateral or the longitudinal vehicle motion control subtask of the DDT (but not both simultaneously) with the expectation that the driver performs the remainder of the DDT.	Driver and System	Driver	Driver	Limited
2	Partial Driving Automation	The sustained and ODD-specific execution by a driving automation system of both the lateral and longitudinal vehicle motion control subtasks of the DDT with the expectation that the driver completes the OEDR subtask and supervises the driving automation system.	System	Driver	Driver	Limited
ADS 3	Conditional Driving Automation	erforms the entire DDT (while engaged) The sustained and ODD-specific performance by an ADS of the entire DDT with the expectation that the DDT fallback-ready user is receptive to ADS-issued requests to intervene, as well as to DDT performance- relevant system failures in other vehicle systems, and will respond appropriately.	System	System	Fallback- ready user (becomes the driver during fallback)	Limited
4	High Driving Automation	The sustained and ODD-specific performance by an ADS of the entire DDT and DDT fallback without any expectation that a user will respond to a request to intervene.	System	System	System	Limited
5	Full Driving Automation	The sustained and unconditional (i.e., not ODD- specific) performance by an ADS of the entire DDT and DDT fallback without any expectation that a user will respond to a request to intervene.	System	System	System	Unlimited

The loop – a simplistic view

What do we actually mean by being in the loop?

□ What is "the loop"?

- □ What does it mean to be in it?
- □ What does it mean to be out of it?
- Can we speak of different loops related to different levels of the driving task (e.g., operational, tactical, strategic)?
- Does being in the loop require active processing (e.g., steering, braking)?
- Does being in the loop require controlled (conscious, effortful) processing or is automatized (skilled, unconscious, effortless) performance sufficient?
- Should being in the loop be viewed as an all-or-none phenomenon or as a continuum?

Predictive Processing

Cognitive science

Andy Clark, predictive processing

Clark, A. 2016. Surfing uncertainty. Oxford: Oxford University Press.

Applied human factors

Engström, J., Bärgman, J., Nilsson, D., Bianchi Piccinini, G.F., Seppelt, B., Markkula, G., Victor, T. (2017). Great expectations: A predictive processing account for automobile driving. *Theoretical Issues in Ergonomics Science*, in press.

Quantitative Driver Behaviour Modelling for Active Safety Assessment Expansion

Karl Friston, The free energy formulation

Friston, K. J. 2010 The Free-energy Principle: A Unified Brain Theory? *Nature Reviews Neuroscience* 11(2):127–38.

Predictive processing

- Unifying principle: All cognition and behavior can be understood in terms of predictions and the minimization of prediction errors
- Predictions are continuously generated in all sensory modalities by a hierarchical generative model (a special kind of "mental model")
- Sensory prediction errors can be minimized by:
 - Updating the prediction (perception)
 - Aligning the sensory input with the prediction (action)
- Minimizing prediction errors by perception and action = (active) inference

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Application to automated driving

Example: Manual driving

Advancing Transportation through Innovation

Example: Driving with Adaptive Cruise Control (L1 automation)

So, what do we mean by being in the loop? (1)

□ What is "the loop"?

- The process of inference = generating predictions and cancelling prediction errors by perception and/or action
- □ What does it mean to be in it?
 - Being in the loop for driving subtask X = Being engaged in inference (generating predictions and cancelling prediction errors) related to X
- □ What does it mean to be out of it?
 - Being out of the loop for driving subtask X = No predictions are generated relative to subtask X
- Can we speak of different loops related to different levels of the driving task (e.g., operational, tactical, strategic)?
 - Yes, inference at the operational level relates to predictions about sensory input. Inference
 at higher levels (tactical, strategic) relates to predictions about the *state* of the level below
 - One can thus be in the loop at the tactical level but out of the loop at the operational level

So, what do we mean by being in the loop? (2)

Does being in the loop require active processing (e.g., steering, braking)?

- No, since passive monitoring also involves generating predictions and cancelling prediction errors (but here only by perception=updating the model state generating the prediction)
- The active-passive processing distinction is important but does not define OOTL
- Does being in the loop require controlled (conscious, effortful) processing or is automatized (skilled, unconscious, effortless) performance sufficient?
 - The latter. Inference take place in both controlled (novel tasks) and automatized (after practice) performance "modes"
- Should being in the loop be viewed as an all-or-none phenomenon or as a continuum?
 - As a continuum

Example: Level 1-2 automation

SAE J3016

Critical distinction: Is the driver is in the loop for the OEDR task at the operational level or only at the tactical level?

According to PP, depends on whether the driver generates predictions at the operational level

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Example: Driving with Adaptive Cruise Control (L1 automation)

Conclusions

- Being in or out-of-the-loop concept is a key concept in understanding driving performance related to automated driving
- However, lacks a precise mechanistic definition
- Proposed such a definition based on the predictive processing framework originating in neuroscience and cognitive science
- Next question: Can the predictive processing help us to better understand why drivers get out of the loop (e.g., due issues with complacency, sustained attention and fatigue)?
- Conceptual and computational models based on these ideas are currently underway

How do drivers get out of the loop?

Two distinct mechanisms

- 1. Vigilance and complacency problems
 - PP: Information sources not contributing to overall minimization of prediction error will not be monitored
 - Related to lack of stimulation/information, passive fatigue, cognitive bias
 - Selection problem

2. Reduced arousal

- PP: Reduced activation level in the generative model
- Related to sleep-related factors (circadian and homeostatic) and task-related factors (e.g., time on task)
- Can be modelled in terms of the rate of evidence accumulation (see Markkula and Engstrom, 2017; presented tomorrow at 10.30)
- Activation problem

